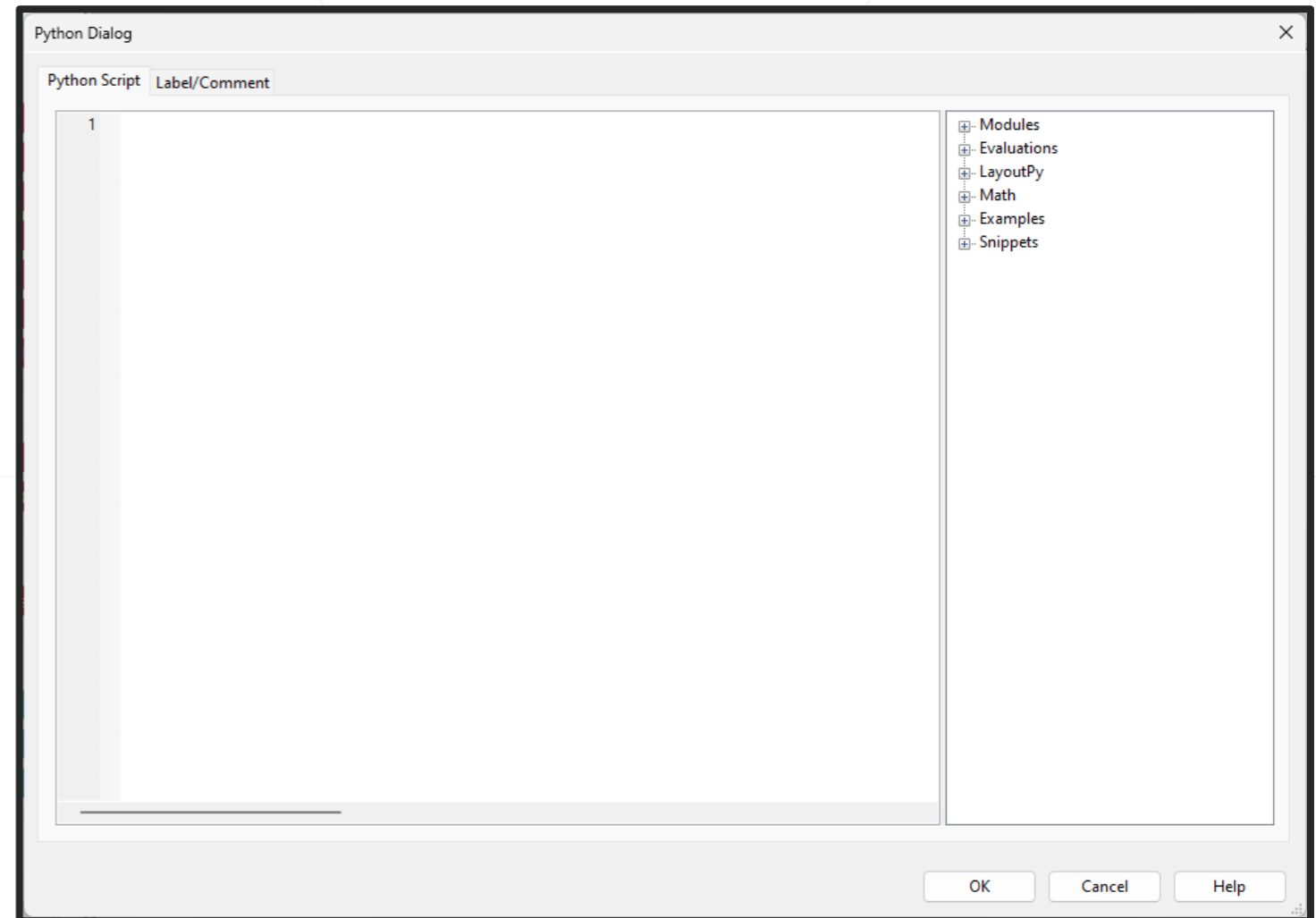


BEyAtMEoRn

Expanding the Possibilities

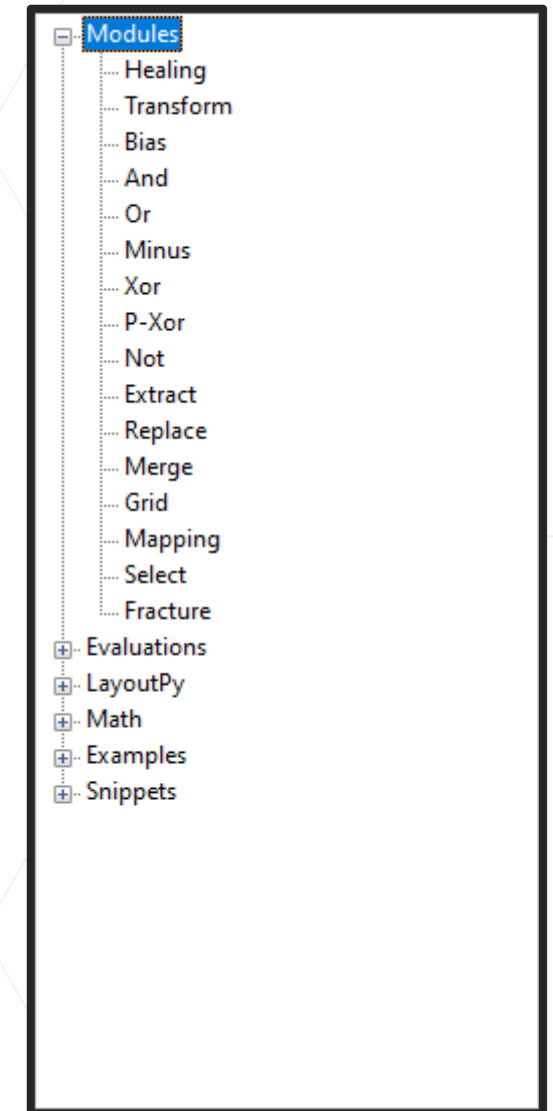
- Overview of the Python Module
 - Functions
 - Evaluations
 - LayoutPy
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 - Tester for avoiding frequency issues on the tool
 - Populating an arbitrary shape with Photonic crystals

- Editor for code writing with syntax highlighting
- Function tree
 - Modules
 - Evaluations
 - LayoutPy
 - Math
 - Examples
 - Snippets



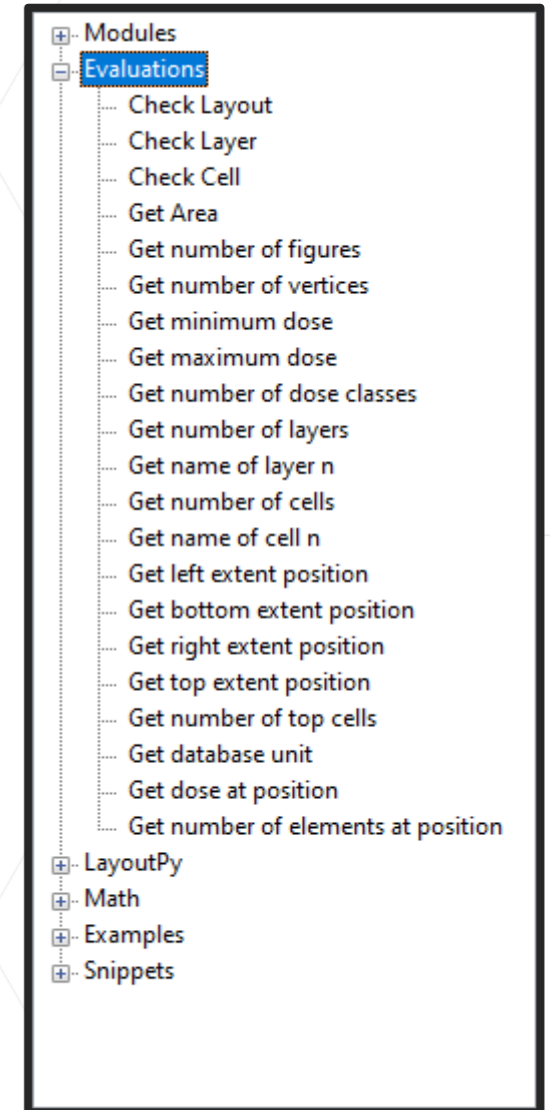
Code templates of samples of BEAMER modules

- List is built with focus on typical use cases by a python script
- EXPORT and PEC code can also be pasted from the Python info panel here for execution



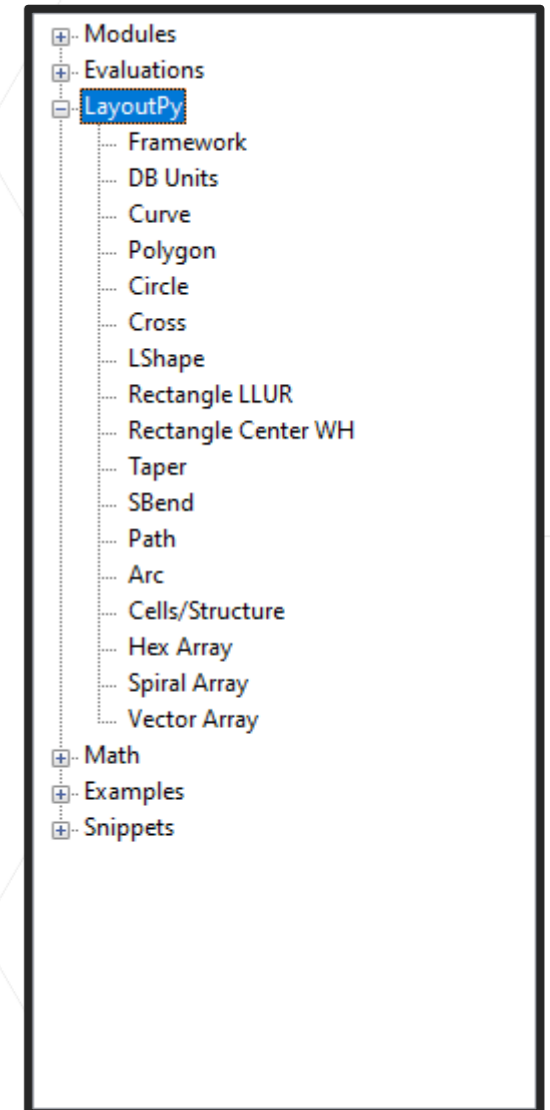
Retrieving information from the layout

- query information from the design for decision-based post processing
- Equivalent to the queries of the IF module



Layout generation in a BEAMER database

- Open a database and add
 - Rectangles, Circles, Arcs, Paths, Splines
 - Cells, References, Arrays
 - Special Shapes
 - Taper
 - SBends
 - Cross
 - ...
- Extendable by own design elements

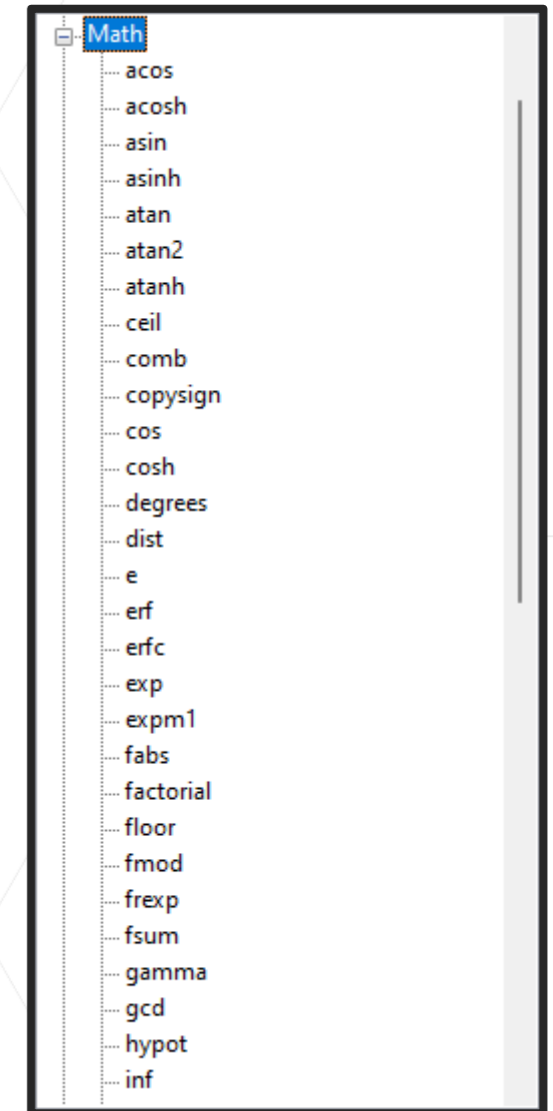


Combine your script with mathematical functions

- Geometric functions
- Standard math operations

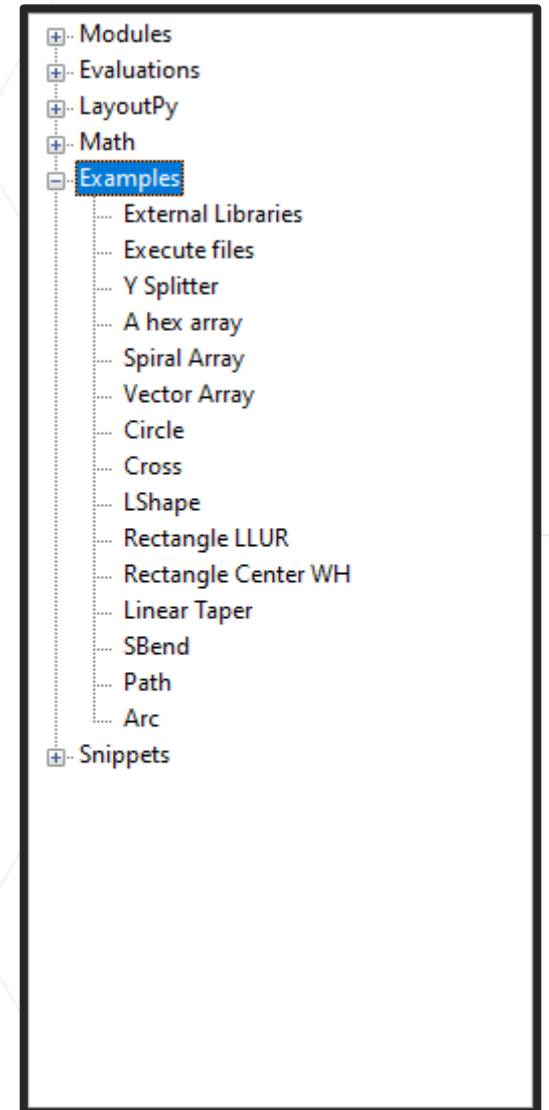
Applications examples:

- Sinusoidal Polygons
- Algorithmic pattern generation



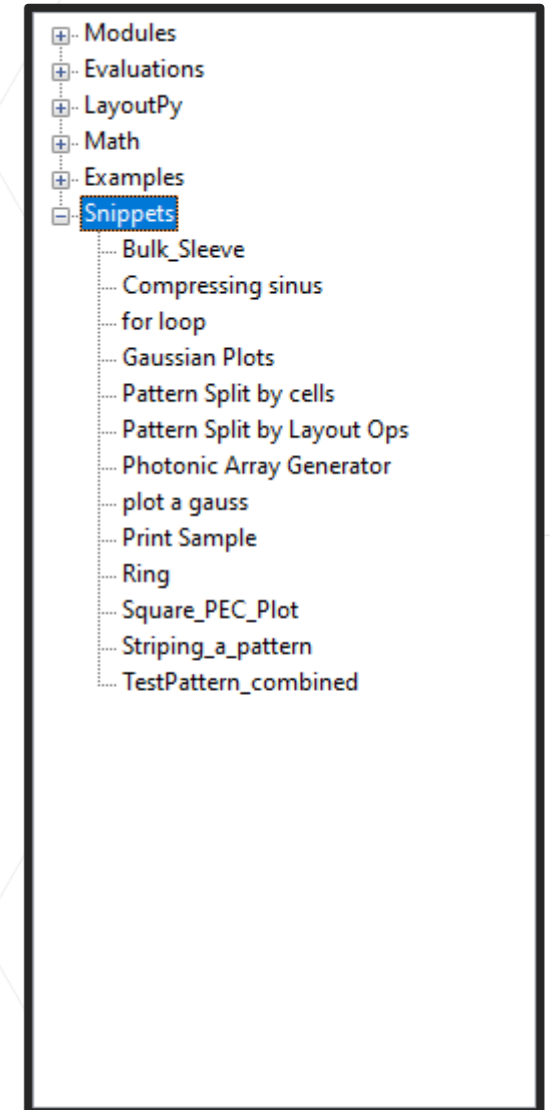
Library of samples

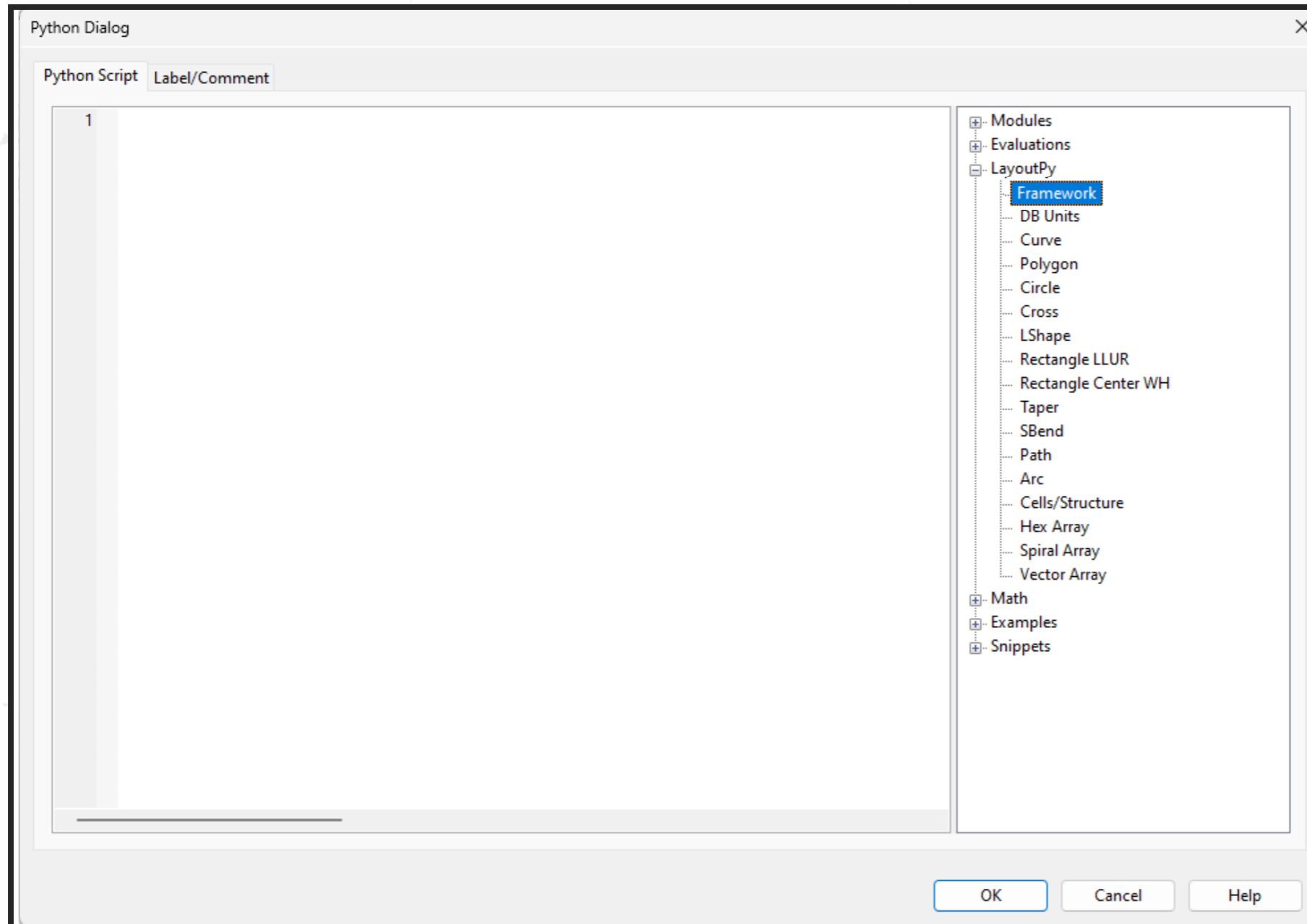
- Get a kickstart by using the prepare templates
- learn and adapt what LayoutPy can do quickly



Custom Library

- Create you own templates and code snippets
- use a drag & drop to store and retrieve code snippets





Python Dialog

Python Script Label/Comment

```
1  from LAYOUTpy import *
2
3  db = Database()
4  with Transaction(db) as txn:
5
6
7      txn.insert(**your element**)
8
9  db.close()
10 out1 = db.togobject()
11
12
```

- Modules
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- LayoutPy
 - Framework
 - DB Units
 - Curve
 - Polygon
 - Circle
 - Cross
 - LShape
 - Rectangle LLUR
 - Rectangle Center WH
 - Taper
 - SBend
 - Path**
 - Arc
 - Cells/Structure
 - Hex Array
 - Spiral Array
 - Vector Array
- Math
- Examples
- Snippets

OK Cancel Help

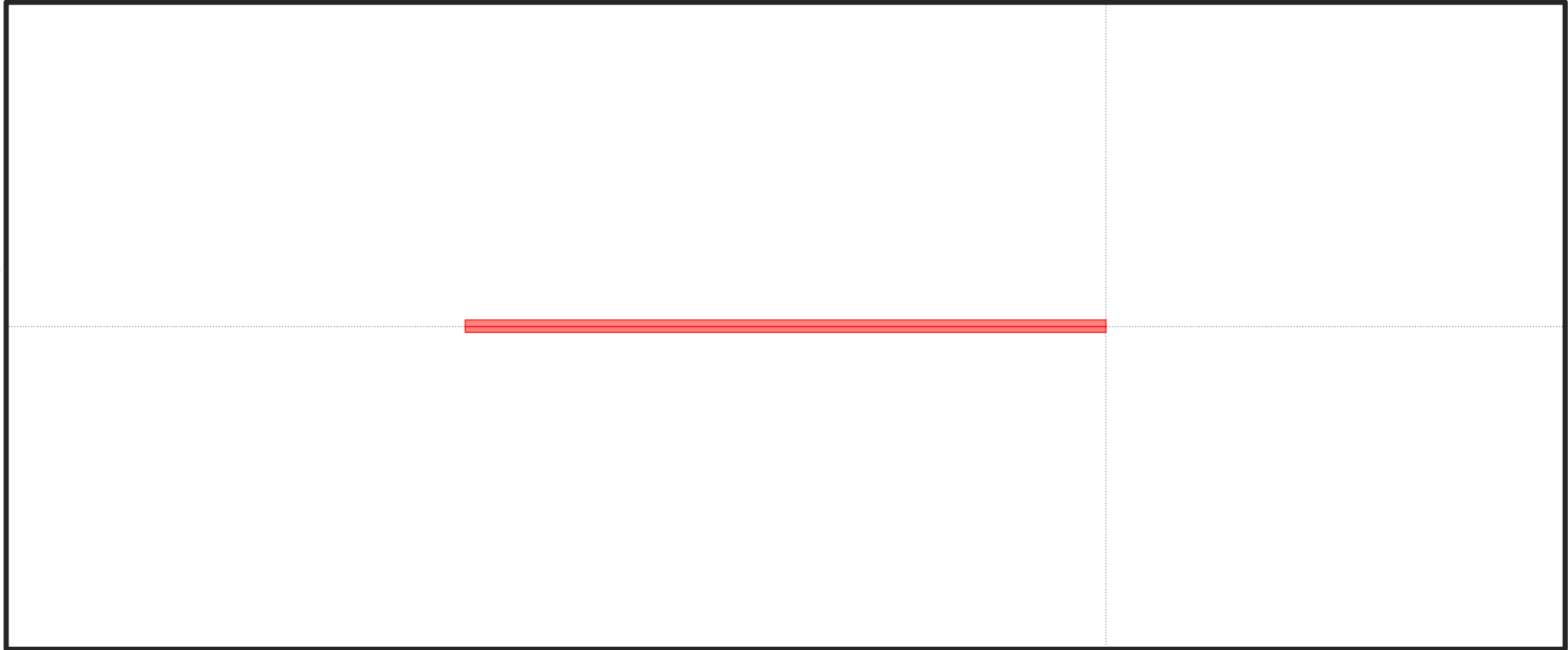
Python Dialog

Python Script Label/Comment

```
1  from LAYOUTpy import *
2
3  db = Database()
4  with Transaction(db) as txn:
5
6      path1 = Path((-5000, 0), (0, 0), 100, layer=11)
7      txn.insert( path1)
8
9
10 db.close()
11 out1 = db.togobject()
12
13
```

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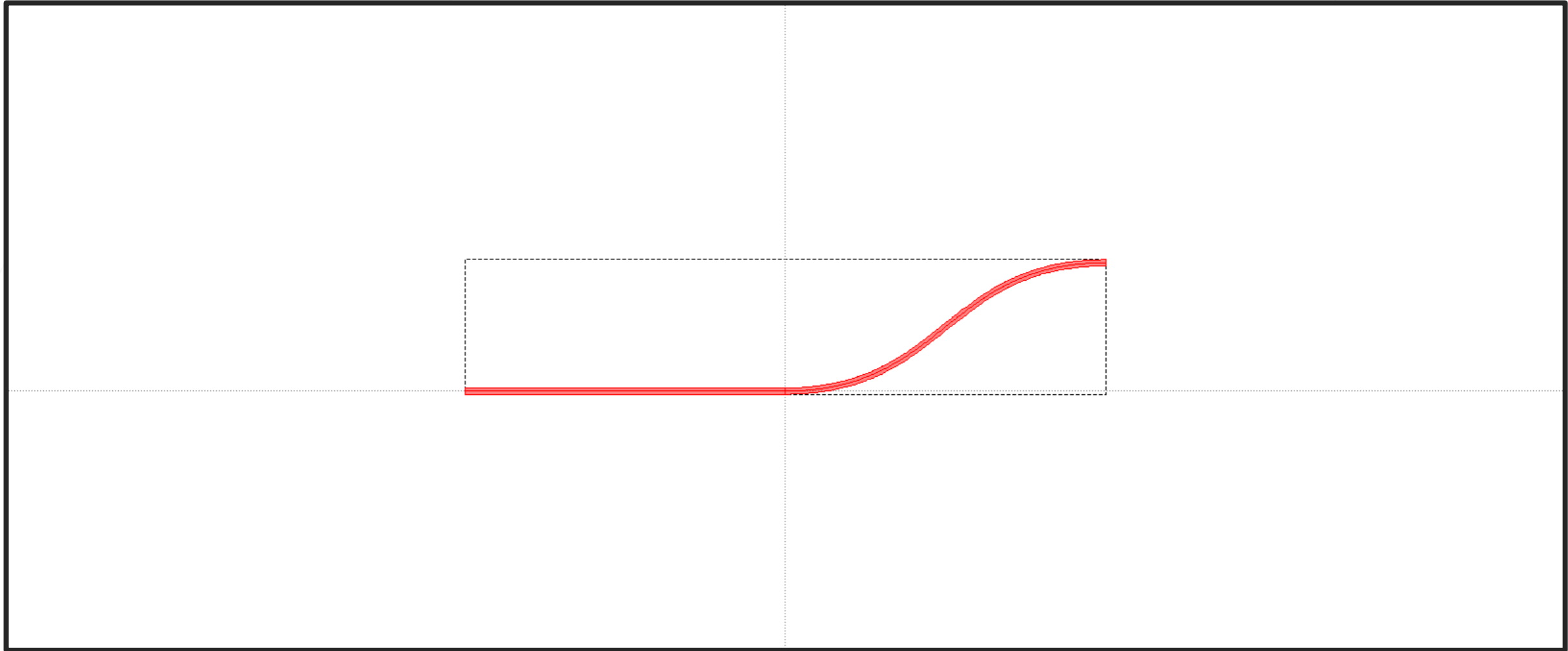
Python Dialog

Python Script Label/Comment

```
1  from LAYOUTpy import *
2
3  db = Database()
4  with Transaction(db) as txn:
5
6      path1 = Path((-5000, 0), (0, 0), 100, layer=11)
7      txn.insert( path1)
8      bend1 = S bend( (0, 0),(5000, 2000), 100, (2500, 0), (2500, 2000), layer=11)
9      txn.insert( bend1)
10
11
12  db.close()
13  out1 = db.togobject()
14
15  |
```

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Python Dialog

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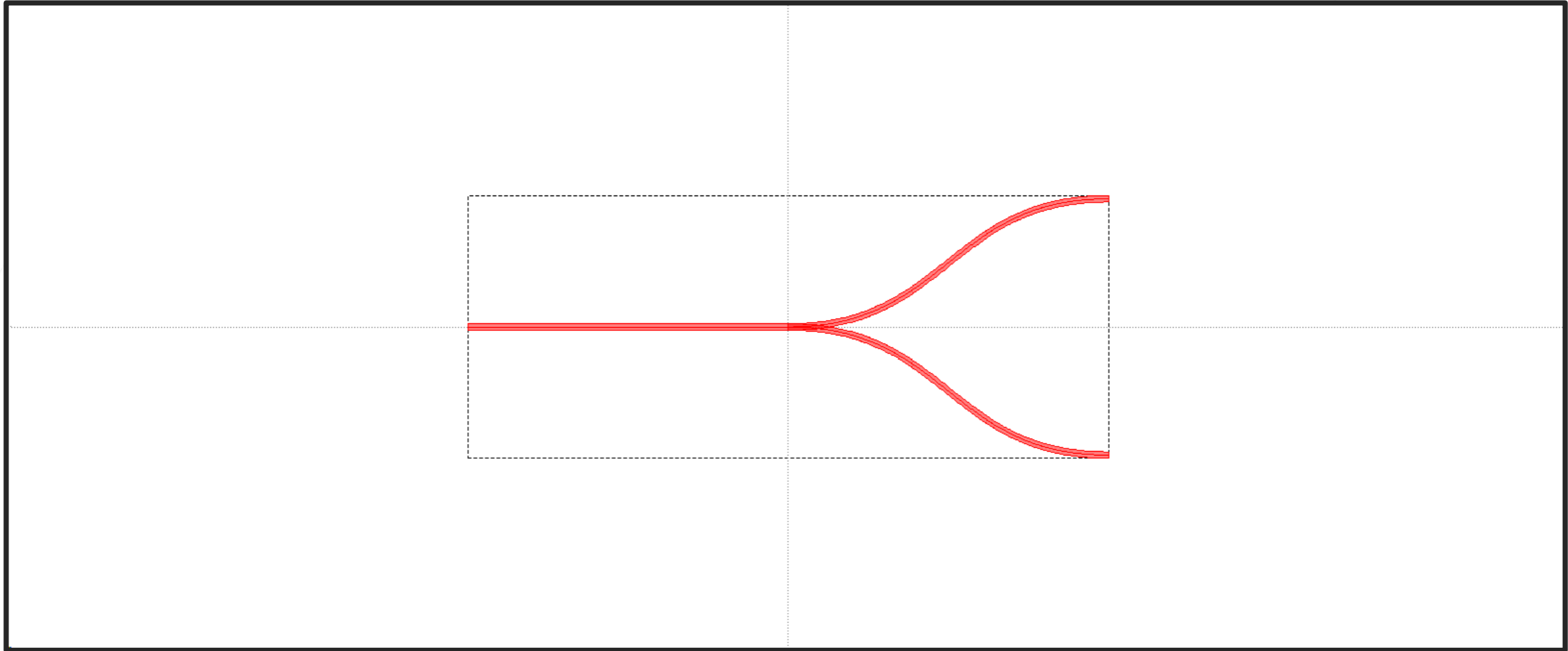
Python Dialog

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9      txn.insert( bend1)
10     bend1 = S bend( (0, 0),(5000, -2000), 100, (2500, 0), (2500, -2000), layer=11)
11     txn.insert( bend1)
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13
14 db.close()
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16
```

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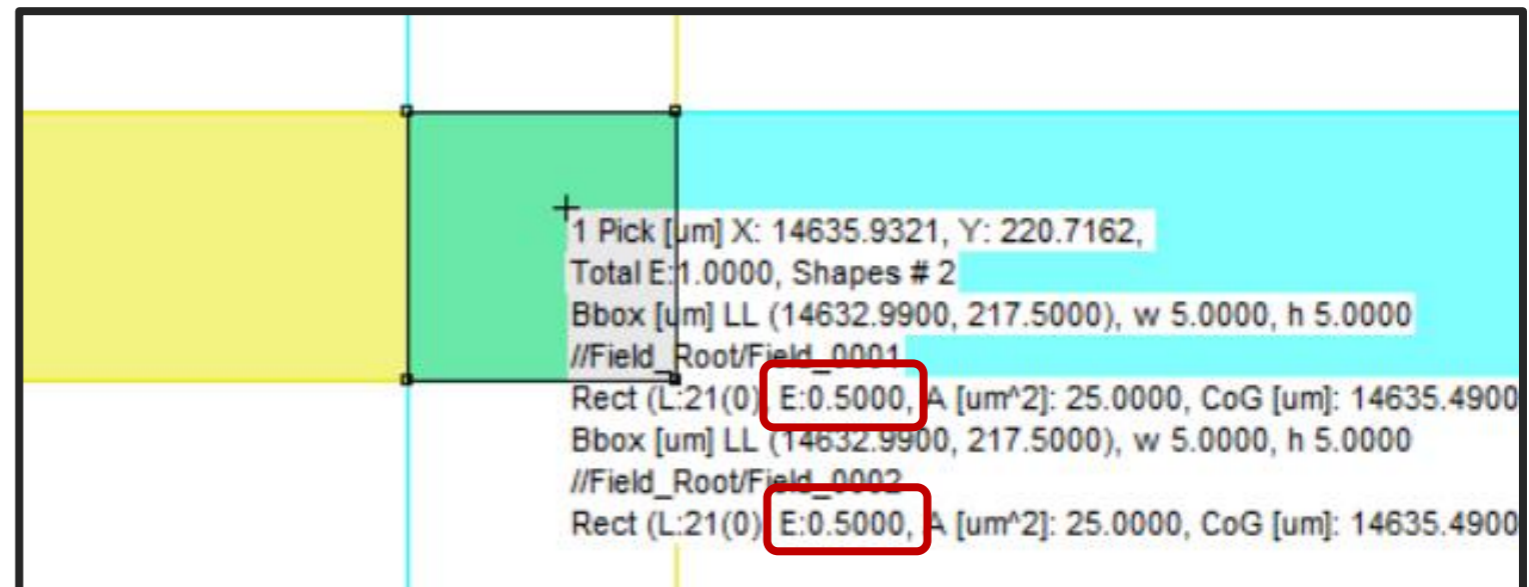
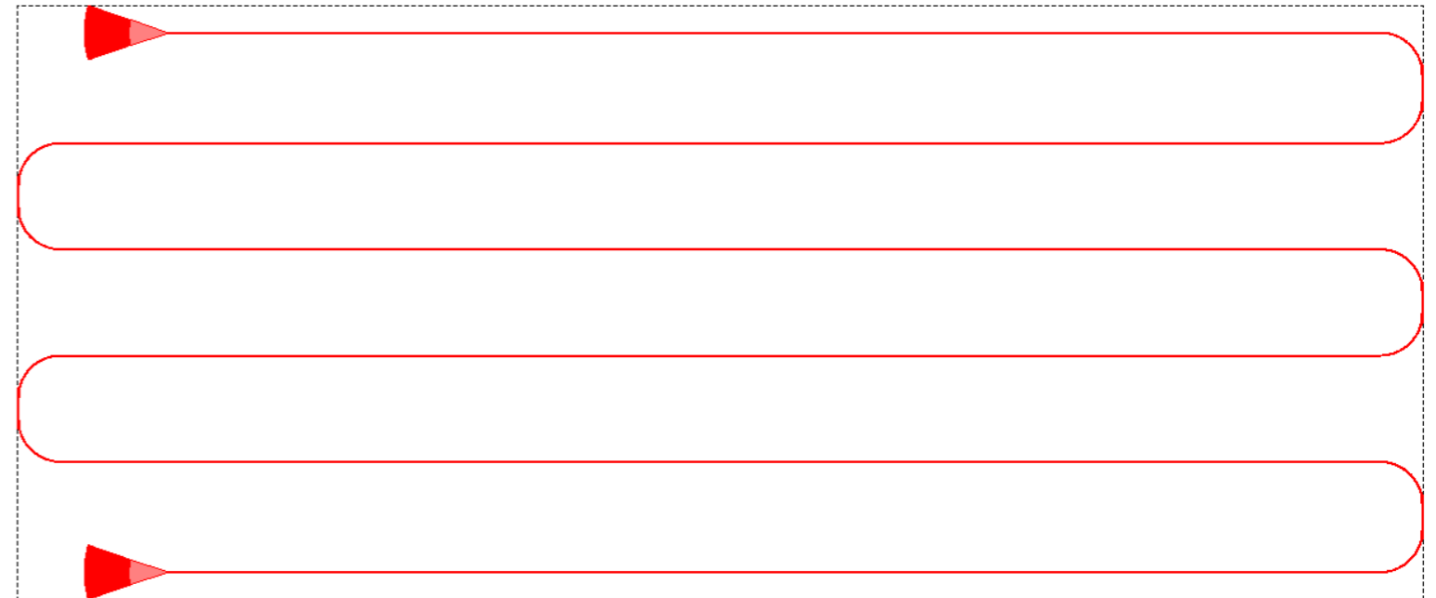
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- Use Case :
 - Overlap method – Split dose between fields

To mitigate stitch issue, the overlap region is written 2 times with half dose from each field.

- Issue :
 - The dose factor becomes 0.5
 - Leading to use max frequency of the tool

Lets go to BEAMER

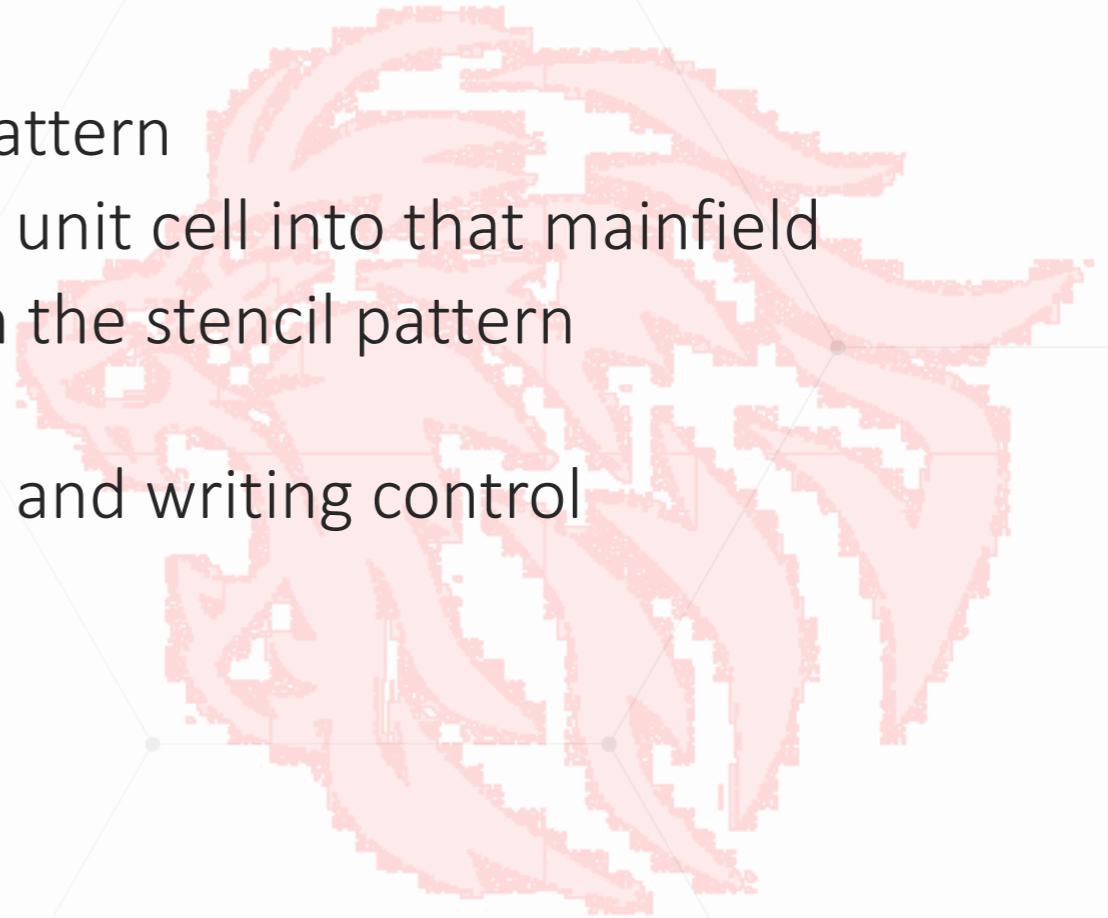


Live demo

- Overview of the Python Module
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Populating arbitrary shapes with patterns

- Photonics is a growing field of applications and often you are faced with the challenge to write large areas with a predefined pattern.
- This sample case will show:
 - A way to generate a unit cell like reference pattern
 - Take a given main field size and populate the unit cell into that mainfield
 - Generate a pattern automatically pending on the stencil pattern dimensions
 - Generate the final pattern using field control and writing control



Live demo

Let us know your questions ...



Thank You!

support@genisys-gmbh.com

Headquarters

GenISys GmbH
Eschenstr. 66
D-82024 Taufkirchen (Munich)
GERMANY

📞 +49-(0)89-3309197-60

📠 +49-(0)89-3309197-61

✉ info@genisys-gmbh.com

USA Office

GenISys Inc.
P.O. Box 410956
San Francisco, CA
94141-0956
USA

📞 +1 (408) 353-3951

✉ usa@genisys-gmbh.com

Japan / Asia Pacific Office

GenISys K.K.
German Industry Park
1-18-2 Hakusan Midori-ku
Yokohama 226-0006
JAPAN

📞 +81 (0)45-530-3306

📠 +81 (0)45-532-6933

✉ apsales@genisys-gmbh.com

